

Remote Education – Spring Topic – Invasion, Diversity and Love

YEAR 3 Week beginning 1st February – Work for Monday - Friday

Learning

Activities

ENGLISH

- To identify conventions/features of myths and legends.
- To develop and expand upon vocabulary.
- To clarify the meaning of new vocabulary.
 - To retrieve and record information and events.

- To learn the spelling rule sure and ture.
- To understand inverted commas
- To understand noun phrases
- To punctuate speech

To read, respond, retrieve and infer information.

Remember to join our class Teams session on Mondays to Thursdays at 11.30 to learn about our new unit Mythical Beasts.

In your pack, you have a booklet called Unicorns Uncovered. The resources that you need in order to complete your work can be found here.



This week, the tasks that we are completing can be found on pages 2-12.

Below are some additional sessions to continue to develop your English skills.

[ActiveLearn: Login \(activelearnprimary.co.uk\)](https://activelearnprimary.co.uk) Your child has log in details for an online reading program which will help to develop fluency and understanding.

[Spelling games: Year 3 and 4 list 3 \(spellzone.com\)](https://spellzone.com)

[Spelling and Grammar, English Games for 7-11 Years - Topmarks](https://www.topmarks.co.uk/English/Games/Spelling)

The websites above will help your child in a fun and interactive way.

Key Stage 2 English Grammar, Punctuation and Spelling

Please only complete the pages identified.

P94 Homophones. Homophones are words that sound the same but have a different spelling and meaning. This page will help you with your spelling rule this week. Please practise your spellings at home too. You will find them in your pack. (Set 10.)

		<p>English KS2: Homophones - BBC Teach</p> <p>P52 Apostrophes for single possession.</p> <p>P60 Punctuating speech</p> <p>P28 Using ing words in the past</p> <p>English KS2: Homophones - BBC Teach</p> <p>How to use possessive apostrophes - BBC Bitesize</p> <p>KS2 English Comprehension</p> <p>Please only complete the pages identified.</p> <p>P4 Building Stonehenge</p> <p>P P6 Nature Trail</p>
<p style="writing-mode: vertical-rl; transform: rotate(180deg);">MATHEMATICS</p>	<ul style="list-style-type: none"> • Classify and describe 2D and 3D shapes. • Refer to faces, sides, vertices. • Read the vocabulary of position. • Add and subtract numbers mentally. • Say a number is 1, 10, 100 more or less than another number. 	<p>Remember to join our class Teams maths lessons at 9:30am Monday – Friday!</p> <p>Click the link below and select ‘summer term – week 10’, lessons 2 and 3 to learn more about 2D and 3D shapes. https://whiterosemaths.com/homelearning/summer-archive/year-3/</p> <p>Follow this link to learn more about the vocabulary of position. https://www.bbc.co.uk/bitesize/topics/z2dqrwx/articles/zcis97h</p> <p>Click on the following link to practise your mental maths – finding 1, 10, and 100 more or less: https://www.bbc.co.uk/bitesize/articles/zd9hpg8</p> <p>Complete the quiz, example questions and the Guardians of Maths game at the bottom of the page.</p>

		<p><u>Key Stage 2 Maths:</u></p> <p>Please only complete the pages identified.</p> <p>Page 46 and 47 - 2D shapes Page 48 and 49 – 3D shapes</p> <p>You should access TTRS or Hit The Button at least 5 times per week. Choose the times tables that you are least confident with and practise. Can you beat your score? Can you answer more questions in 60 seconds every time?</p> <p>https://www.topmarks.co.uk/maths-games/hit-the-button</p> <p>There are more fun times tables games on:</p> <p>https://mathsframe.co.uk/en/resources/category/7/multiplication-and-division My favourite is Marlon’s Magical Maths. Choose a new game to play this week.</p>
	Learning	Activities
SCIENCE	<p>Children should learn:</p> <ul style="list-style-type: none"> Understand how a compass works. 	<p>Oak academy lesson 3: How does a compass work: https://classroom.thenational.academy/lessons/how-does-a-compass-work-6rr30d</p> <p>Watch the Oak academy lesson and the following video: https://www.bbc.co.uk/bitesize/topics/zrvbkqt/articles/zfb6pbk</p> <p>Create your own set of instructions on how to make a compass. Can you use your instructions to make a compass of your own?</p> <p>Answer the questions below:</p> <ul style="list-style-type: none"> Why does the needle move? Where are compasses used? <p>KS2 science: Please only complete the pages identified.</p> <p>Read page 67 Answer question 5 on page 72.</p>
RE	<ul style="list-style-type: none"> Discuss the story of Jesus healing a leper (Mark 1:40 – 44) 	<p>Look at the Leprosy Mission website: https://www.leprosymission.org.uk/#/</p> <p>Watch the following video: https://www.youtube.com/watch?v=Sdqt_OUXFPg</p> <p>In biblical times, people suffering with the skin disease leprosy were treated as outcasts. They had to leave their homes and families and live with other sufferers on the outskirts of town.</p>

		<ul style="list-style-type: none"> - Draw a picture to show the story of Jesus healing a leper. - Answer the questions: <ul style="list-style-type: none"> o Why did Jesus touch the leper? o What does the story of Jesus healing a leper (Mark 1:40-44) show us about the kind of world Jesus wanted?
HISTORY	<ul style="list-style-type: none"> • Who Boudicca was and why she is famous. 	<p>Read the following information about Boudicca's rebellion: https://www.ks2history.com/boudica-info-guide https://www.bbc.co.uk/teach/class-clips-video/story-of-britain-boudica-and-the-roman-invasion/zmyhf4j</p> <p>Use this video https://www.bbc.co.uk/bitesize/topics/zkrkscw/articles/zhn6cqt And the information you have read about Boudicca to create a storyboard/comic strip about Boudicca's rebellion against the Romans.</p>
COMPUTING	<ul style="list-style-type: none"> • Order movement commands as sequential steps in a program. • Modify an existing program to solve errors. • Break down a long sequence of instructions into the largest repeatable sequence. 	<p><u>Coding</u></p> <ul style="list-style-type: none"> • Follow the instructions on your card: <ul style="list-style-type: none"> → Go to: https://studio.code.org/sections/MHZJQJ or https://studio.code.org/join → Type in the code MHZJQJ → Select your name. → Choose your secret picture (shown on your provided log in card in pack) • Complete lesson 5 and 6.
Art	<ul style="list-style-type: none"> • Design a Roman Shield 	<p>Read the information on this website: https://segedunumromanfort.org.uk/family-learning-activities/roman-shields</p> <p>You will be designing your own Roman Shield using the template provided in your learning pack. You can draw the things that are important to you on the shield. Remember, keep the design simple and bold. You will want your enemies to see it from far away.</p> <p>Underneath the design, describe why you have included those patterns and colours.</p>
<p>Remember to try and exercise daily in the house or your garden.</p>		

*See also topic leaflet sent home at the beginning of term.

